

29th Hong Kong Darts Open 2018

Participate Reminder

General Rules

- Players shall provide their own darts, which shall not exceed an overall length of 30.5cm, and not weigh more than 50 grams. Each dart shall consist of a metallic needle shaped point which shall be fixed to a barrel.
- Players are required to wear shirts with collars and long pants. No headgear or headphones (except approved by the organizer), No sandals, no slippers, no short pants and collar-less sports shirts.
- Switch off or change to silent mode all mobile phones whilst in the tournament hall.
- Smoking in the tournament is prohibited. Alcohol in the playing area and stage is prohibited.
- No food, beverages or food purchased outside the venue is allowed in the tournament hall.
- The scores of each game will calculate by electronic device. **The loser of each match is to stay at the board and score the next game.** Game winners are responsible for filling out the game result form and delivery it immediately to the Control Desk.
- All players who do not score are subject to disciplinary action, and could be eliminated from the event or be denied entry to future events.
- All the score are subject to the final decision from the Organizer.
- All players must arrive at the tournament hall before match starts and arrive at the dartboard on time.
- Players must attend the assigned dartboard immediately after match fixture issued. Players need to report to the Control Desk if their opponent player does not show up after 5 minutes. Organizer will remind the missing players through public address system in tournament hall and the missing player will be disqualified if failed to show up 5 minutes after the said announcement.
- Organizers retain the right to remove games to unused dartboards.
- During a match players shall conduct themselves in a manner of respect for the other player(s) and shall refrain from annoying the other player(s) or using offensive language or making offensive gestures and shall refrain from any unsportsmanlike conduct, e.g. such as deliberately losing a leg or match, deliberately delaying match play, or interfering with the throw of another player. The organizer reserves the right to disqualify and expel those responsible from the tournament hall. The entry fee will not be refundable.
- The organizers reserve the right to refuse admission or reject anyone from the event premises without assigning a reason to do so.
- The organizer reserves the right to change the playing format.
- In the event of disputes arising during the tournament, the organizer's decision is final.

Playing Format

Team's games are played in round-Robin for Preliminary Round and Last 32 games are played in Knock-Out format with bracket system by 1001 straight start.

Event	Date	Draw/ Report	Game On	Preliminary Round	Quarter Final & Semi Final	Final
Youth Singles	24 Nov	1300hrs Report	1330hrs	Best of 5	Best of 5	Best of 5
Foursome Teams	24 Nov	1100hrs Report	1200hrs	Round-Robin Best of 3	Best of 5	Best of 5
Men's Singles	25 Nov	1000hrs Draw	1030hrs	Best of 5	Best of 7	Best of 9
Women's Singles	25 Nov	1000hrs Draw	1030hrs	Best of 3	Best of 5	Best of 7

- A Bull throw shall determine the order of play in each match. The throwing order for the Bull throw shall be determined by toss of a coin. The winner of the Bull throw shall throw first in the match and all subsequent "odd numbered legs" which will also include the deciding leg if required.
- In throwing for the Bull, each player in Singles events or first of the team members in the team event shall throw one dart for the Bull. The dart must remain in the dartboard in order to count and re-throws shall be made until a dart remains in the dartboard. Re-throws shall be called for if the Referee cannot determine which dart is nearer the Bull, or if both darts are in the Bull, or if both darts are in the '25' ring. A re-throw shall be in the reverse order of the previous throw. The player who throws nearer the centre of the dartboard shall throw first in the match.
- Maximum 15 rounds in each game for Youth Singles, if both players fail to finish the game within 15 rounds then each player will throw 1 dart and closest to the bull's eye will win the leg and/or the game.

**** Presentation ceremony for all events will be held immediately upon the completion of the final match ****